

## Literacy Assignment # 4 Software

Student Name:

Class Section:

Date Submitted:

Read through pages 47 - 60 and answer the questions below.

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1. What is *software*? (p. 48)
2. What is the difference between *operating systems* and *applications*?
3. What was one of the earliest programming languages for personal computers?
4. What is *freeware*? (p. 49)
5. What does it mean that *shareware* operates on the honour system?
6. What does *documentation* refer to? (p. 51)
7. What are *default* characteristics? (p. 52)
8. What does a *software license* specify? (p. 53)

9. What is an example of *software piracy*?
  
10. What does a *site license* allow an organization to do? (p. 54)  
(Note: Most of the SRHS applications are under a site license)
  
11. What is the humorous story behind the term *computer bug*? (p. 55)
  
12. What does a *patch* for a computer program do?
  
13. What are *version* and *revision* numbers used for? (p. 56)
  
14. What is the term for a newer release of the same program?
  
15. What is the advantage of having a *clipboard* stored in RAM? (p. 57)
  
16. What is an advantage of *object linking and embedding* (OLE)? (p. 58)
  
17. What are *wizards* in programs used for?